THAT JWT TALK

JSON WEB TOKENS CONSIDERED HARMFUL

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$ whoami

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Fahrplan

1. High level
   - About JWTs
   - Stateless approach
2. Design issues
3. Cryptography
   - HMAC
   - RSA
   - ECDSA
4. Misc

Why now?

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- JWTs are literally everywhere by now
  - PSD2 APIs
  - long-term tokens for mobile apps
- our RSA public key recovery tool from February 2022
- CVE-2022-21449: Psychic Signatures in Java from April 2022
- and we still encounter low-entropy HMAC secrets in 2022

JWS

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- JSON Web Signature, RFC 7515
- `BASE64URL(UTF8(JWS Protected Header)) || '.' || BASE64URL(JWS Payload) || '.' || BASE64URL(JWS Signature)`
- signature is calculated on `ASCII(BASE64URL(UTF8(JWS Protected Header)) || '.' || BASE64URL(JWS Payload))`
- payload might be detached, see Appendix F
  - header and signature goes into metadata such as HTTP header
  - payload is replaced with empty string
  - similar to XML signatures and WS-Security in the SOAP world

JWT

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- JSON Web Token, RFC 7519
  - pronounced like the word “jot”
- builds on JWS
- payload contains set of claims
  - username
  - Unix timestamps for issuance and/or expiration
- people love using them for stateless session management
  - `http://cryto.net/~joepie91/blog/2016/06/19/stop-using-jwt-for-sessions-part-2-why-your-solution-doesnt-work/`

I can make JWT sessions work by...

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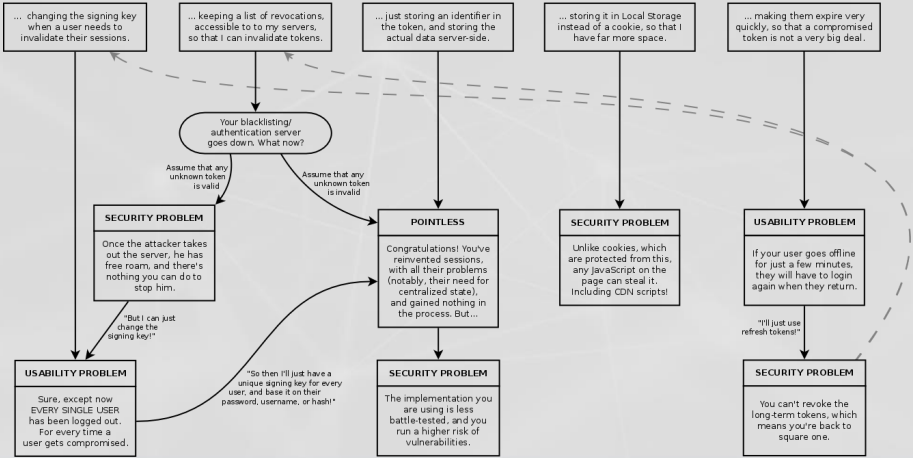

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Cryptographic agility

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- the `alg` header offers too much flexibility
- that parameter comes from an untrusted source
- easiest and thus earliest vulnerability: set it to `none`
- parser differentials
  - WAF catches `none` (case sensitive)
  - parser accepts `nOnE` (case insensitive)
- all that assuming that the server even checks it: fail-open
  - `verify()` vs. `decode()`
  - assuming another node checked it vs. zero-trust

JWS replay attacks

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- just resending a valid message can cause problem for non-idempotent things
- WS-Security used Timestamp and Nonce
- JWS/JWT has `jti` (JWT ID)
- order does matter
  - the verifier must maintain a list of “used” `jti` values until expiration
  - parsing and storing `jti` *before* verifying the signature → storage DoS

Key management

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- “signing . . . is not a tooling problem, but a trust and key distribution problem” (Filippo Valsorda)
  - `https://docs.google.com/document/d/11yHom20CrsuX8KQJXBBw04s80Unjv8zCg_A7sPAX_9Y/preview`
- trusting `kid` too much can be a problem
- self-signed tokens can be created using the `jwk` and `jku` parameters

Confidentiality vs. integrity

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- Base64 layer adds a false sense of confidentiality for some
- cf. HTTP Basic authentication
- JWE (JSON Web Encryption) can help with this
  - now you have $n + 1$ problems
  - invalid curve attack (2017)
  - Bleichenbacher's attack (pre-finalized versions only)

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HMAC intro

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- symmetric MAC
- easy to understand
- `HS256` required: HMAC + SHA-256
- `HS384` and `HS512` optional

HMAC problems

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- HMAC and the underlying SHA-2 is designed to be fast
- secret can have low entropy
- John the Ripper supports it out of the box

RSA intro

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- asymmetric signatures
- can be verified with the public key
- multiple keys $\rightarrow$ `kid`
- RS256 recommended: RSASSA-PKCS-v1_5 + SHA-256
- RS384 and RS512 optional
- PSnnn variants are RSASSA-PSS using SHA-256 and MGF1

RSA problems

- verifier trusts the header regarding algorithm
- what if we replace RSA with HMAC?
  - key confusion attacks, such as CVE-2017-11424
  - will the verifier treat the RSA public key as a HMAC key?
- do we know the public key at all?
  - use-case might or might now involve publishing the public key
  - public keys being kept in secret are not a common threat model
  - `https://blog.silentsignal.eu/2021/02/08/abusing-jwt-public-keys-without-the-public-key/`

RSA public key recovery

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- Although public key cryptosystems guarantee that the *private key* can't be derived from the public key, signatures, ciphertexts, etc., there are usually no such guarantees for the *public key*!
- Although RSA involves large numbers, really efficient algorithms exist to find the GCD of numbers since the ancient times (we don't have to do brute-force factoring).
- Although the presented method is probabilistic, in practice we can usually just try all possible answers. Additionally, our chances grow with the number of known message-signature pairs.
- The main lesson is: one should not rely on the secrecy of public keys, as these parameters are not protected by mathematical trapdoors.
- `https://github.com/silentsignal/rsa_sign2n`

ECDSA intro

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- asymmetric signatures
- can be verified with the public key
- multiple keys $\rightarrow$ `kid`
- ES256 recommended “plus”: P-256 + SHA-256
  - compatible with iOS Secure Enclave
- ES384 (P-384) and ES512 (P-521) optional

ECDSA app-level problems

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- G – elliptic curve base point, $n \times G = O$ where O is the identity element
- d_A – private key
- $Q_A = d_A \times G$ – public key
- z – leftmost bits of the hash of the message
- k – cryptographically secure random integer
- $(x_1, y_1) = k \times G$
- signature consists of $r = x_1 \bmod n$ and $s = k^{-1}(z + rd_A) \bmod n$
- if k is ever reused, private key d_A can be calculated
  - see PlayStation 3 signing key

CVE-2022-21449

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- Psychic Signatures in Java
  - `https://neilmadden.blog/2022/04/19/psychic-signatures-in-java/`
- affects not only JWT but also SAML assertions, OIDC id tokens
- Java 15-18 since the C++ $\rightarrow$ Java port in 15 introduced the bug
- verification steps:
  - $u_1 = zs^{-1}$ and $u_2 = rs^{-1}$
  - $(x_1, y_1) = u_1 \times G + u_2 \times Q_A$
  - signature is valid if $r \equiv x_1 \pmod{n}$
- what if we allow r and s to be 0?

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JWT injection

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- JWT might include attributes from an untrusted source
- artisanal JSON serialization: `'{"name": "' + untrusted + '", ...}'`
- some JSON parsers even accept colliding keys

Leaks

- if something is URL-safe, people will put it into the URL
- HTTP Referrer headers
- logs: HTTPd, reverse proxy, application server, forward proxy
- caches
- browser history

Handy Burp tool: JWT Editor

- https://portswigger.net/bappstore/26aaa5ded2f74beea19e2ed8345a93dd
- https://github.com/PortSwigger/jwt-editor
- detection
- verification
- editing
- signing
- encryption (JWE)
- basic attacks

PortSwigger JWT labs

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- `https://portswigger.net/web-security/jwt`
- detailed explanations
- 8 live labs hosted by PortSwigger
- they link to our `rsa_sig2n` repository ;)
  - they even offer a dockerized version of it
- all the labs are free

Wrapping up

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- JWS can be used securely for some purposes
- JWT should only be used with caution
- you shouldn't pick technologies based on hype
- especially if your security depends on it
- if something has lots of knobs on it, eventually someone will use it wrong

THANKS!

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